

11. (AS ONCE AMENDED) A graphic editing method, comprising:

- displaying a first object, a second object and a third object that are connected in series via lines;
- storing in a first table position information which indicates a position of each object displayed;
- storing in a second table line information which identifies the lines connecting the first, second and third objects;
- storing in a third table preceding information which identifies an object preceding each object, if any; and
- deleting the second object and connecting the first and third objects according to contents of the first, second and third tables, when the second object is selected.

---

13. (AS ONCE AMENDED) A storage medium that stores a program to control a computer to perform a process comprising:

- displaying a graphic including a first object, a second object and a third object that are connected in series via lines;
- storing in a first table position information which indicates a position of each object displayed;
- storing in a second table line information which identifies the lines connecting the first, second and third objects;
- storing in a third table preceding information which identifies an object preceding each object, if any; and
- deleting the second object and connecting the first and third objects according to contents of the first, second and third tables, when the second object is selected.

---

15. (AS ONCE AMENDED) A graphic editing device, comprising:

- displaying means for displaying a graphic including a first object, a second object and a third object that are connected in series via lines;
- first table means for storing position information which indicates a position of each object displayed on said display unit;
- second table means for storing line information which identifies the lines connecting the first, second and third objects;
- third table means for storing preceding information which identifies an object preceding each object, if any; and